



# Writing functions

Part II



# Control Flow

## Tests with if and switch

- ▶ The general form of the if construction has the form

```
if(test)
{   ...true statements...  }
else if
{   ...other statements...  }
...
else
{   ...false statements...  }
```

where test is a logical expression like  $x < 0$ ,  $x < 0 \ \& \ x > -8$ .



# Control Flow

## Tests with if and switch

- ▶ R evaluates the logical expression if it results in TRUE then it executes the true statements.
- ▶ If the logical expression results in FALSE then it executes the false statements.
- ▶ Note that it is not necessary to have the else block.



# Ex 1

- Absolute value of a number
- `Abs1 <- function(x) {if (x<0) return(-x) else return(x)}`
- `Abs1(10)`
- `Abs1(-10)`



## Ex 2

- ▶ Return the sign of a number, -1 for negative, 0 for zero, and +1 for positive
- ▶ `sign1 <- function (x){`
- ▶ `if (x<0) -1`
- ▶ `else if (x>0) 1`
- ▶ `else 0`
- ▶ `}`
- ▶ `sign1 (-3)`

## Ex3

- ▶ Adding two vectors in R of different length will cause R to recycle the shorter vector. The following function adds the two vectors by chopping of the longer vector so that it has the same length as the shorter.

```
myplus <- function(x, y){  
  n1 <- length(x)  
  n2 <- length(y)  
  if(n1 > n2){ z <- x[1:n2] + y}  
  else{z <- x + y[1:n1]}  
  z  
}  
myplus(1:10, 1:3)  
[1] 2 4 6
```

## Ex 4

- ▶ Here is a simple example of a program for calculating the real roots of a quadratic equation.
- ▶ # find the zeros of  $a_2x^2 + a_1x + a_0 = 0$
- ▶ # clear the workspace
- ▶ `rm(list=ls())`
- ▶ # input
- ▶ `a2 <- 1`
- ▶ `a1 <- -4`
- ▶ `a0 <- 4`
- ▶ # calculate the discriminant
- ▶ `discrim <- a1^2 - 4*a2*a0`

## Ex 4

```
➤ # calculate the roots depending on the value of the discriminant
➤ if (discrim > 0) {
➤   roots <- c( (-a1 + sqrt(a1^2 - 4*a2*a0))/(2*a2),
➤             (-a1 - sqrt(a1^2 - 4*a2*a0))/(2*a2) )
➤ } else {
➤   if (discrim == 0) {
➤     roots <- -a1/(2*a2)
➤   } else {
➤     roots <- c()
➤   }
➤ }
➤ # output
➤ show(roots)
```



# switch

- The switch function has the following general form
- `switch(object,`
- `"value1" = {expr1},`
- `"value2" = {expr2},`
- `"value3" = {expr3},`
- `{other expressions}`
- `)`



# switch

- ▶ If object has value value1 then expr1 is executed, if it has value2 then expr2 is executed and so on.
- ▶ If object has no match then other expressions is executed.
- ▶ Note that the block {other expressions} does not have to be present, the switch will return NULL in case object does not match any value.
- ▶ An expression expr1 in the above construction can consist of multiple statements. Each statement should be separated with a ; or on a separate line and surrounded by curly brackets.

# Ex 1 convert unites to meters

```
➤ convert2meters <- function (x,units=c('inches','feet','yards','miles')){  
➤   units <- match.arg(units)  
➤   switch (units,  
➤     inches=x*0.0254,  
➤     feet = x*0.3048,  
➤     yards = x*0.9144,  
➤     miles = x*1609.344)  
➤ }
```

```
➤ convert2meters(5.8,'feet')  
➤ convert2meters(100,'miles')
```

## Ex 2 Center of a vector

```
➤ centre <- function(x, type) {  
➤   switch(type,  
➤     mean = mean(x),  
➤     median = median(x),  
➤     trimmed = mean(x, trim = .1))  
➤ }  
➤ x <- rcauchy(10)  
➤ centre(x, "mean")  
➤ [1] 0.8760325  
➤ > centre(x, "median")  
➤ [1] 0.5360891  
➤ > centre(x, "trimmed")  
➤ [1] 0.6086504
```



# Control Flow

## Tests with if and switch

- ▶ The for command has the following form, where x is a simple variable and vector is a vector.

```
for (x in vector) {  
  expression_1  
  ...  
}
```



# for

- ▶ When executed, the for command executes the group of expressions within the braces { }, once for each element of vector.
  - ▶ The grouped expressions can use x, which takes on each of the values of the elements of vector as the loop is repeated.
- 



# Ex 1 Calculating factorials for an integer x

- `fac=function(x){`
- `f=1`
- `if (x<2) {f=1}`
- `else {for (i in 2:x) f=f*i`
- `}`
- `return (f)`
- `}`
  
- `fac(4)`



## Ex 2 *summing a vector*

- ▶ The following example uses a loop to sum the elements of a vector.
- ▶ Note that we use the function `cat` (for concatenate) to display the values of certain variables.
- ▶ The advantage of `cat` over `show` is that it allows us to combine text and variables together. The combination of characters `\n` (backslash-n) is used to 'print' a new line.

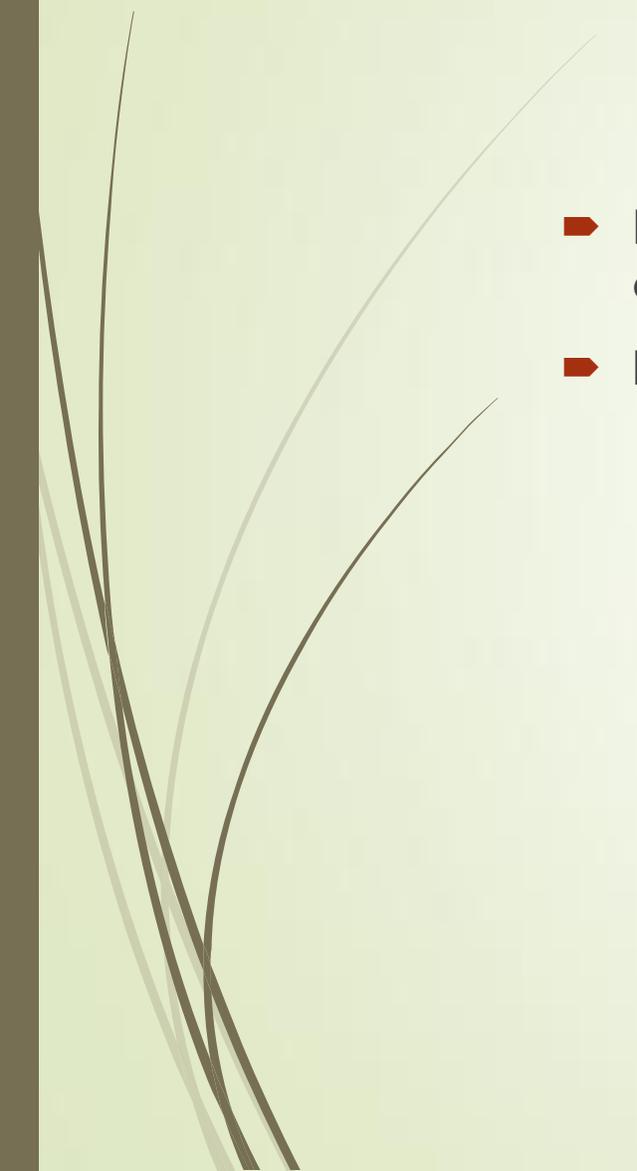


## Ex 2 *summing a vector*

- ▶ `(x_list <- seq(1, 9, by = 2))`
- ▶ `sum_x <- 0`
- ▶ `for (x in x_list) {`
- ▶   `sum_x <- sum_x + x`
- ▶   `cat("The current loop element is", x, "\n")`
- ▶   `cat("The cumulative total is", sum_x, "\n")`
- ▶   `}`
- ▶ `sum(x_list)`



# Pension Fund

- ▶ Here is an example for calculating the value of a pension fund under compounding interest.
  - ▶ It uses the function  $\text{floor}(x)$ , whose value is the largest integer smaller than  $x$ .
- 



# Pension Fund

- # clear the workspace
- `rm(list=ls())`
- # Inputs
- `r <- 0.11` # Annual interest rate
- `term <- 10` # Forecast duration (in years)
- `period <- 1/12` # Time between payments (in years)
- `payments <- 100` # Amount deposited each period



# Pension Fund

- # Calculations
- `n <- floor(term/period)` # Number of payments
- `pension <- 0`
- `for (i in 1:n) {`
- `pension[i+1] <- pension[i]*(1 + r*period) + payments`
- `}`
- `time <- (0:n)*period`
- # Output
- `plot(time, pension)`



# Looping with while

- Often we do not know beforehand how many times we need to go around a loop.
- That is, each time we go around the loop, we check some condition to see if we are done yet. In this situation we use a while loop, which has the form
- `while (logical_expression) {`
- `expression_1`
- `...`
- `}`



# Looping with while

- ▶ When a while command is executed, `logical_expression` is evaluated first.
- ▶ If it is TRUE then the group of expressions in braces `{ }` is executed. Control is then passed back to the start of the command: if `logical_expression` is still TRUE then the grouped expressions are executed again, and so on.
- ▶ Clearly, for the loop to stop eventually, `logical_expression` must eventually be FALSE.
- ▶ To achieve this `logical_expression` usually depends on a variable that is altered within the grouped expressions.



# Ex 1 simple example



- ▶ `tmp <- 0`
- ▶ `n <- 0`
- ▶ `while(tmp < 100){`
- ▶ `tmp <- tmp + rbinom(1,10,0.5)`
- ▶ `n <- n + 1`
- ▶ `}`
- ▶ `cat("It took ",n," iterations to finish \n")`

## Ex 2 *Fibonacci numbers*

- ▶ # calculate the first Fibonacci number greater than 100
- ▶ # initialise variables
- ▶ `F <- c(1, 1)` # list of Fibonacci numbers
- ▶ `n <- 2` # length of F
- ▶ # iteratively calculate new Fibonacci numbers
- ▶ `while (F[n] <= 100) {`
- ▶   `# cat("n =", n, " F[n] =", F[n], "\n")`
- ▶   `n <- n + 1`
- ▶   `F[n] <- F[n-1] + F[n-2]`
- ▶ `}`
- ▶ # output
- ▶ `cat("The first Fibonacci number > 100 is F(", n, ") =", F[n], "\n")`